

City of Wichita
DEPARTMENT OF PARK AND RECREATION
Recreation Division

2011 YOUTH GIRLS FAST PITCH LEAGUE RULES AND REGULATIONS

1. Eligibility of Players:

- 8 and under – Cannot turn 9 prior to May 1
- 10 and under – Cannot turn 11 prior to May 1
- 12 and under – Cannot turn 13 prior to May 1
- 14 and under – Cannot turn 15 prior to May 1
- 15 and up – Cannot turn 19 prior to May 1

- 2. A girl may not play on more than one team during the summer.
- 3. Each team should have a minimum of one (1) coach. The maximum number of coaches is optional.
- 4. Coaches are responsible for the well being and sportsmanship of their team.
- 5. A player can be released from one team to play for another, only for a sound and justified reason. The release can be granted by their current coach or the player can receive permission from the League Officers and then will be placed on another team by the Recreation Division.
- 6. A team using an ineligible player must forfeit the game in or games in which she has played.
- 7. Coaches must have birth certificates present at all games. If a players age is in question a birth certificate must be presented.
- 8. Team rosters must be turned in to the athletic office prior to the first game. All participants must register with the City of Wichita before playing in a game.
- 9. A team must have nine (9) players to start a game. If less than 9 players are present at start of game, said game will be a forfeit. However, the team in forfeit may borrow players in order to play a scrimmage game.
- 10. No new inning will start after 1 hour 5 minutes.
- 11. In case of rain or inclement weather, three (3) innings will constitute a game. Rained out games will be rescheduled and teams will be notified within one week. (2 games maximum)
- 12. In case of rain before a game, call 219-9777. Take nothing for granted. If no announcements are made, games will be played as scheduled.

13. Only six (6) runs may be scored per inning including the last inning.
14. Free substitution is allowed. The batting order will consist of all players on the roster.
15. All players must play one inning prior to the end of the 3rd inning.
16. The official ball will be an 11 – inch A.S.A. approved for ages 10 and under and a 12 – inch for ages 11 and up.
17. Home team will be the official scorer.
18. There will be no infield fly rule.
19. Catchers must be in full protective gear including facemask, helmet, chest protector and shin guards.

20. 8 and under machine pitch:

- A. The batter will receive a maximum of 6 pitches or 3 swinging strikes.
- B. Pitching Circle – Shall be 10 feet in diameter with the front edge at 40 feet from the back point of home plate.
- C. The defensive player listed as pitcher cannot leave the pitching circle until the ball is hit.
- D. Any batted ball hitting the pitching machine is dead and the batter is awarded 1st base. All runners advance one base.
- E. The front legs of the machine will be placed at 40 feet.

21. Pitching distance and base lines:

	<u>8/Under</u>	<u>10/Under</u>	<u>12 /Under</u>	<u>14/Under</u>	<u>16 /Under</u>	<u>18u</u>
Pitching:	40 ft	40 ft	40 ft	40 ft	40 ft	40 ft
Base Lines:	50 ft	50 ft	60 ft	60 ft	60 ft	60 ft

22. Sportsmanship and fun will be emphasized at all times.
23. Protests will not be allowed! Umpire decision is final.
24. Home team will occupy the 3rd base dugout.
25. Stealing of bases is permitted. The runner is out and the ball is dead if the runner is not in contact with the base at the time when a pitched ball leaves the pitcher's hand.
 - a. Exceptions 10 & under: If a batter strikes out and the ball is dropped, the batter is out and cannot advance to first base. The ball remains alive for the purpose of throwing advancing base runners out.
24. KSHSAA and NFHS rules apply except for the above exceptions.